

# Nestoras Tsonas

## Product Designer

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## WORK EXPERIENCE

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- Senior Product Designer** Jul 23 - Present

Spotawheel · Part-time · Remote · Athens, GR

  - Collaborating with cross-functional teams to conceptualize, design, and implement new features, enhancing the overall user experience and increasing lead conversions.
  - Leading the design system efforts, maintaining and managing all files in Figma, expediting the product development process.
- Product Designer** Feb 23 – Jul 23  
6 mos

Cultway · Contract · Remote · Berlin, DE

  - Collaborated with the founders to launch an MVP, gathering the first 200 customers.
  - Created the initial design system library, accelerating the product development lifecycle.
  - Researched new features with mixed-method discovery, reducing risk and created a data driven backlog.
- UI/UX Designer** Feb 20 - May 22  
2 yrs 4 mos

fromScratch Studio · Full-time · Hybrid · Thessaloniki, GR

  - Participated in an end-to-end design process, from discovery to implementation, for 10+ digital products resulting in engaging users and driving growth.
  - Maintained large scale design systems for a data forecasting company in Sketch and Zeplin, promoting collaboration between designers, developers, and stakeholders.
  - Documented heuristic evaluations, empathy mappings, service blueprints, user journeys, competitive analysis in order to identify pain points and opportunities.
  - Facilitated design workshops, seminars and podcasts, contributing in the increase of the team's outreach and attracting eminent clients.
- UI Designer** Sep 16 – Feb 20  
3 yrs 6 mos

Freelance · Full-time · Remote · Thessaloniki, GR

  - Designed and maintained a large scale CRM application for an international healthcare provider, which allowed them to digitalize their whole process.
  - Redesigned the online shop for an international wine company, tripling their conversion rate.
  - Bootstrapped an MVP for a newly founded social tracking mobile application, which helped them to raise \$200.000 in funding.

## ACHIEVEMENTS

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- Frontend Developer** May 22 - Feb 23  
10 mos  
European School Radio · Non-Profit Organization · Thessaloniki, GR
  - Developed the frontend of a social platform in React that enables students and teachers to upload and organize online radio shows and podcasts.
  - Consulted the organization in research, product design and usability issues.
- Startup Alumni** Sep 19 – Feb 20  
6 mos  
OK!Thess Acceleration Program · Thessaloniki, GR
  - Got accepted as a founder of a startup team and completed seminars with personalized advice from the startup coaches of OK!Thess in a weekly basis.
  - Did extensive product market fit research and launched an MVP for a platform that automates the UX designer hiring process.

## SKILLS

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**UI:** Figma, Sketch, Adobe CC (Photoshop, Illustrator, XD, After Effects), Zeplin.

**UX:** Miro, Balsamiq, Dovetail, UserTesting, InVision.

**Motion:** Cinema 4D, Arnold Renderer, After Effects, Procreate.

**Coding:** HTML, CSS, Javascript, Java, Python.

**Frameworks:** React, Vue, Bootstrap, jQuery, Tailwind CSS.

**Languages:** Greek (Native), English (Fluent-Proficiency level).

## EDUCATION

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- Bachelor in Applied Informatics** Sep 16 - Sep 21  
5 yrs  
University of Macedonia · Thessaloniki, GR
  - Grade: 8.5/10, "Excellent".
  - Relevant Coursework: Human Computer Interaction, Technology and Multimedia, Software Engineering, Probability and Statistics, Digital Marketing.
- High School Diploma** Sep 12 – Jun 16  
3 yrs  
1st High School · Thessaloniki, GR
  - Grade: 19.4/20 "Excellent" (top 5% in School).

## INTERESTS

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Theater



Painting



Piano



Game Design



3D Modeling